Global Checklist

The University requires all undergraduate final year projects students to undertake a global review of their project. Here is an International Impact Checklist for you to complete, which can be done in consultation with the project supervisor. The deadline is **6/11/2020**. Remember to tick "Send me an email receipt of my responses" at the end of this page to receive a confirmation email. Please note that you need to forward the "confirmation email" to your supervisor in order to validate this submission.

1.Student Name: Nathan Simcock

2.P-number: P2444366

3.Programme: Computer Games Programming

4.Email address: p2444366@my365.dmu.ac.uk

5.Project Title: Develop a menu-based sports simulation game

6.Supervisor: Mishri Almarshoud

7.Please indicate which of these possible attributes is addressed by your undertaking of this project. You should select at least two items.

|  | Addressed by Project? |
| --- | --- |
| 1- Ability to work collaboratively: teams from a range of backgrounds and countries |  |
| 2- Excellent communication skills with a sensitivity to speaking with and listening to non-native English speakers |  |
| 3- An ability to embrace multiple perspectives and challenge thinking in a range of cultural context |  |
| 4- A capacity to develop new skills and behaviours according to role requirements | X |
| 5- An ability to negotiate and influence clients across the globe from different cultures |  |
| 6- An ability to form professional, global networks |  |
| 7- An openness to/respect of a range of perspectives from around the world | X |
| 8- Multi-cultural learning agility (i.e. able to learn in any culture or environment) |  |

8.Brief description of how the ticked attributes have been addressed (max. 50 words per item): These are very hard attributes to address as my project is an individual project meaning I will not be working with many other people. However, I will be able to develop new skills and behaviours as I need to learn to create all aspects of my game from start to finish. I will be open to a range of perspectives from around the world as I could make the game playable to a larger audience.

9.Student Signature: Nathan Simcock

10.Supervisor Signature: Mishri Almarshoud

11.Date: 05/11/2020